

SHADOWMARK TALON

6 Stratagems · 4 Enhancements

 2 DP · DISRUPTION

ENHANCEMENTS (4)

Blackwing Shroud25 pts

Adeptus Astartes Infantry model only. This unit has Infiltrators.

Coronal Susurrant30 pts

Phobos model only. Each enemy unit (excluding Monster/Vehicle units) engaged with this unit cannot be targeted by controlling player stratagems.

Umbral Raptor15 pts

Adeptus Astartes infantry model only. This model has:

- Fights First.
- Lone Operative.

Hunter's Instincts25 pts

Adeptus Astartes model only. In your first Movement phase, this unit can make an ingress move.

DETACHMENT RULE

- Friendly Adeptus Astartes units have Stealth.
- Friendly Phobos/Scout Squad units have -3" detection range.
- Friendly Aethon Shaan units have the following ability:
- Unparalleled Tactician: (Once per battle round, per army) When you use the Into Darkness stratagem, that use is -1CP..

STRATAGEMS (6/6)

1 CP SHADOWMARK TALON STRATAGEM **COMMAND**

FEINT AND THRUST

When: Your Command phase.

Target: One friendly Adeptus Astartes Infantry unit.

Effect: The tactical doctrine is active for your unit in addition to any other combat doctrine, until the start of your next Command phase.

1 CP SHADOWMARK TALON STRATAGEM **MOVEMENT**

RAPTORIAL VIGILANCE

When: Your opponent's Movement phase, when an enemy unit ends a move within 8" of a friendly unengaged Adeptus Astartes Infantry unit.

Target: That ADEPTUS ASTARTES INFANTRY unit.

Effect: Your unit can make a normal move of: Up to D6". Or: If your unit is a Phobos/Scout Squad unit, up to 6".

1 CP SHADOWMARK TALON STRATAGEM **SHOOTING**

MURDEROUS FUSILLADE

When: Your Shooting phase, when a friendly Adeptus Astartes Infantry unit that made an ingress move this turn is selected to shoot.

Target: That ADEPTUS ASTARTES INFANTRY unit.

Effect: Your unit's ranged attacks have: +1 BS. +1 AP.

1 CP SHADOWMARK TALON STRATAGEM **SHOOTING**

SUPPRESSED WEAPONS

When: Your Shooting phase, when a friendly Adeptus Astartes Infantry unit has shot.

Target: That ADEPTUS ASTARTES INFANTRY unit.

Effect: Those attacks do not prevent your unit from being hidden.

1 CP SHADOWMARK TALON STRATAGEM **FIGHT**

INTO DARKNESS

When: End of your opponent's Fight phase.

Target: One unengaged Adeptus Astartes Infantry unit.

Effect: Place your unit in strategic reserves.

1 CP SHADOWMARK TALON STRATAGEM **FIGHT**

LAY LOW THE TYRANTS

When: Fight phase, when a friendly Adeptus Astartes Infantry unit is selected to fight.

Target: That ADEPTUS ASTARTES INFANTRY.

Effect: Your unit's melee attacks have [Precision].